

NRA Pre-Course Qualification Shotgun

The NRA Instructor Training Pre-Course Qualification is to be administered after the potential Instructor Candidate has achieved a minimum score of 90% on the Basic Shotgun Shooting Course Student Exam. The Pre-Course Qualification must be administered before or during an Instructor Training Course and is a hands-on, practical exercise to evaluate an individual's knowledge, skills and attitude in safety, loading, unloading, clearing firearm malfunctions, and shooting skills. The qualification is conducted in three phases. *Alternatively, candidates may provide documented proof of having scored 50% or greater in any ATA or NSSA event or 45% in any NSCA event.*

Passing/Failing:

The NRA Pre-Course Qualification for Shotgun will have a maximum score of 100 points and a minimum passing score of 80 points. Minimum passing requirement must be met in each phase.

Unsafe Gun Handling:

Candidates who demonstrate unsafe gun handling will be given 0 points for that particular skill test. Examples of unsafe gun handling include pointing the gun in an unsafe direction or at any area not designated as safe by the Training Counselor, sweeping one's own body, or placing the finger on the trigger before being ready to shoot.

PHASE 1 – LOADING/UNLOADING

Location: Classroom or Range

Using dummy ammunition, instructor candidate must load and unload a **pump-action shotgun, hinge action shotgun, and a semi-automatic shotgun.**

Requests for assistance will result in a deduction of 3 points per action type in the exercises; candidate will be given a score of 0 for safety violations.

Minimum/Maximum score: Minimum of 12 points for each loading and unloading / Maximum of 15 points - 5 points per action type for each loading and unloading.

PHASE 2 – CLEARING COMMON SHOTGUN STOPPAGES

Location: Range

Using dummy ammunition, instructor candidate must demonstrate how to clear a common Shotgun stoppage using a pump or semi-automatic shotgun. Training Counselor will set-up the shotgun and conduct a practical exercise involving failure to fire and double feeds.

Requests for assistance will result in a deduction of 3 points per action type in the exercises; candidate will be given a score of 0 for safety violations.

FAILURE TO FIRE DRILL: If candidate waits 30 seconds keeping the gun pointed in a safe direction, ejects the unfired shell properly, and attempts to re-fire, 5 points will be given.

DOUBLE FEED DRILL: If the candidate locks the bolt to the rear, removes the double feed and chambers and fires a new shell, 5 points will be given.

Minimum/Maximum Score: Minimum passing score 8 points / Maximum 10 points – 5 points maximum per stoppage type

PHASE 3 – SHOTGUN SHOOTING

Location: Range

Candidate will shoot one 25 round of trap or skeet; when practical, give the prospective candidate his/her choice. When skeet is shot, the doubles may be shot as additional singles on stations 1, 2, 6 and 7. Minimum total hits of 13 must be attained. *Two re-qualification shoots are allowed within any 24-hour period.*

Minimum/Maximum: Minimum passing is 60 points / Maximum is 68 points

<u>Target Hits</u>	<u>Points</u>	<u>Target Hits</u>	<u>Points</u>
25	68	18	63.33
24	67.3	17	62.66
23	66.6	16	62
22	66	15	61.33
21	65.33	14	60.66
20	64.66	13	60
19	64	12 or less	0